Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY OR "SMALL ENTITY (Column 2) TYPE [(Column 1) **TOTAL CLAIMS** FEE RATE RATE FEE BASIC FEE 770.00 BASIC FEE 385.00 NUMBER FILED NUMBER EXTRA OR FOR TOTAL CHARGEABLE CLAIMS X\$18= minus 20= XS 9= OR 0 INDEPENDENT CLAIMS minus 3 = X43= X86= 0 OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR 0 * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENGITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING Þ TIONAL TIONAL RATE RATE PREVIOUSLY **EXTRA** AMENDMENT AFTER FEE FEE MENDMENT PAID FOR X\$18= XS 9= Minus **Total** OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-PRESENT œ REMAINING NUMBER **TIONAL** TIONAL RATE RATE **PREVIOUSLY EXTRA AFTER AMENDMENT** FEE FEE PAID FOR **AMENDMENT** X\$18= Minus XS 9= Total ** OR Minus Independent *** X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT O REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE **AMENDMENT** PAID FOR Minus X\$18= Total X\$ 9= OR Minus Independent • X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

+145=

ADDIT, FEE

TOTAL

+290=

ADDIT, FEE

TOTAL

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

[&]quot; If the 'Highest Number Previously Paid For' IN THIS SPACE is less than 20, enter "20."

[&]quot;"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate pox in column 1.